adaptTo()

APACHE SLING & FRIENDS TECH MEETUP 2 - 4 SEPTEMBER 2019

The newest OSGi specs: CDI integration and Release 8 Carsten Ziegeler & David Bosschaert



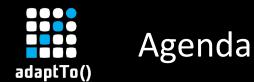
About David

- Senior Computer Scientist @ Adobe
- Member of the Apache Software Foundation
- OSGi Enterprise Expert Group co-chair



About Carsten

- Principal Scientist @ Adobe
- Member of the Apache Software Foundation
- OSGi Expert Groups + Member of the Board



- The OSGi CDI integration spec
- New R8 specs under way
 - Messaging
 - Connect
 - Condition Service
 - Feature Model
 - ... more ...



- Requirements, Use Cases -> RFP
- Technical Specification -> RFC
- Reference Implementation
- Compatibility Testsuite
- Spec Chapter
- Books: Core, Compendium, Enterprise



OSGi CDI Integration

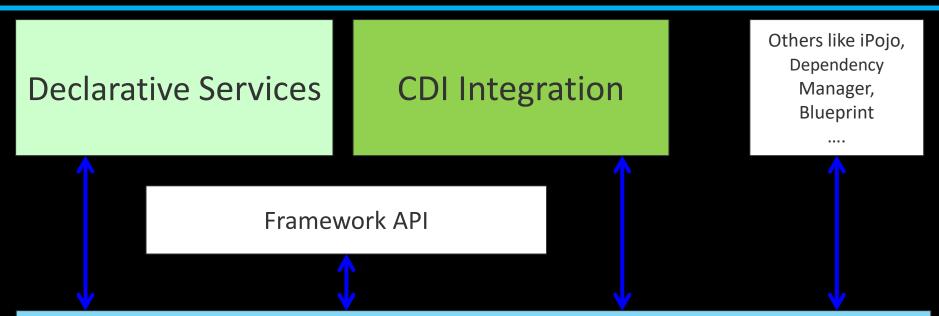


OSGi Service Model

- Service Registry
 - Publish/find/bind
- Service Scopes
 - Singleton
 - Bundle
 - Prototype



Component Container Integration



OSGi Service Registry



Register a Service using CDI

@Bean

@Service(value = GameController.class)
@ServiceDescription
 ("This is the core game component")
public class GameControllerImpl
implements GameController {



@Bean

@Service(Servlet.class)
public class GameServlet extends HttpServlet {

@Inject @Reference
private GameController game;

@Inject
private HighscoreService highscore;



Service Properties

@Bean @SingleComponent @AppServletContext.ContextConfig public class AppServletContext {

@Retention(RetentionPolicy.RUNTIME)
@Target(ElementType.TYPE)
@BeanPropertyType
public @interface ContextConfig {
 String service_name() default AppServletContext.NAME;

String service_path() default "/guessinggame";



- Connect CDI with OSGi
- Supports CDI Annotations and Extensions
- Constructor, Field, Method Injection
- Supports Component Property Types



- Declarative Services are great, so why?
- CDI Extender Use Cases
 - Existing Code
 - Enhanced annotation processing
 - Private services/beans



How to use CDI?

Apche Aries CDI Extender Implementation

Bnd Tooling >= 4.2.0







Messaging (RFP 192)



Messaging RFP 192

- Remote async messaging API for OSGi
- Publish-Subscribe
- Point-to-point
- Lightweight
- QoS & Intents
 - require and advertise capabilities



Connect (RFP 196)



Reboot OSGi Connect

- Connect OSGi to the "outside"
- Popular Application Frameworks
- JPMS
- JARs on the classpath
- Native compilation



Condition Service (RFC 242)



Condition Service

- When is your asynchronous system fully ready?
- Generally very app-specific
- Sometimes multiple levels
- Introducing:

org.osgi.service.condition.Condition service interface



- A client can just listen for a condition:
 @Reference(
 - target="(osgi.condition.id=mycondition)")

Condition ready

 Or default to the predefined true condition: (osgi.condition.id=true)

... change via config by setting target property



Just register a Condition service (custom ID)
Configuration-based:



Features (RFC 241)

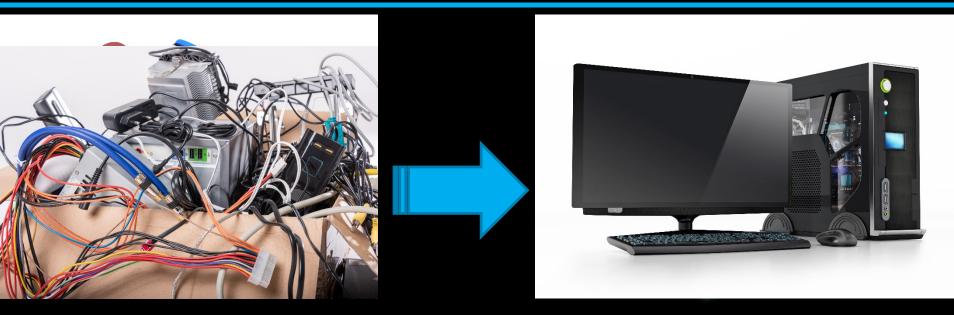


Features RFC 241

- Design and work with entities
 - Larger than individual bundles
- Configuration
- Additional metadata
- A design artifact
 - can be mapped to runtime implementations (Sling/Karaf/Eclipse etc...)



Features – building a system



Easy!







Other work

- RFP 190 Resource Encoding for Java Modules
- RFP 191 Microservice Architecture
- RFP 195 Actor Runtime
- RFP 197 Type-safe events

... and more: https://github.com/osgi/design



Q & A



Appendix



References OSGi

OSGi RFPs and RFCs

- https://github.com/osgi/design
- OSGi Specifications
 - https://osgi.org/specification/osgi.core/7.0.0/
 - https://osgi.org/specification/osgi.cmpn/7.0.0/
 - https://osgi.org/specification/osgi.enterprise/7.0.0/



References Sample Code

- CDI Example
 - https://github.com/cziegeler/samples.guessinggame.cdi
- CDI Launcher
 - https://github.com/cziegeler/features.cdi



From stock.adobe.com:

Karton voll mit Computerschrott By peno - penofoto.de

Modern PC isolated on white background. 3D illustration By Destina

Computer spare parts store By Vlad Kochelaevskiy