

APACHE SLING & FRIENDS TECH MEETUP BERLIN, 26-28 SEPTEMBER 2016

Managing Cloud Performance and Large Data sets
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# Best Practices and Basic Performance Guidelines



#### **Documentation**

# Performance Docs Page

- https://docs.adobe.com/docs/en/aem/6 2/deploy/configuring/performance.html
- Performance Optimization Methodology
- Performance Guidelines page loading times
- Performance Monitoring
- Configuring Performance
- Optimizing Dispatcher Performance cache ratios
- Backup performance



#### Response Time Guidelines

Generally speaking, keep your uncached html requests to less than 100ms. More specifically, the following may serve as a guideline:

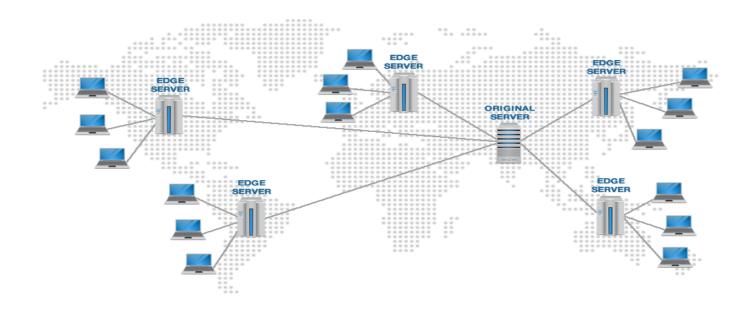
- 70% of the requests for pages should be responded to in less than 100ms.
- 25% of the requests for pages should get a response within 100ms-300ms.
- 4% of the requests for pages should get a response within 300ms-500ms.
- 1% of the requests for pages should get a response within 500ms-1000ms.
- No pages should respond slower than 1 second.



# Multi-Region: using CDN's



#### Quick Overview of a CDN



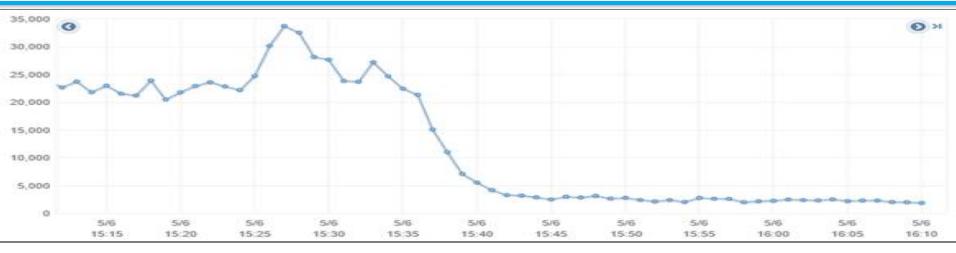


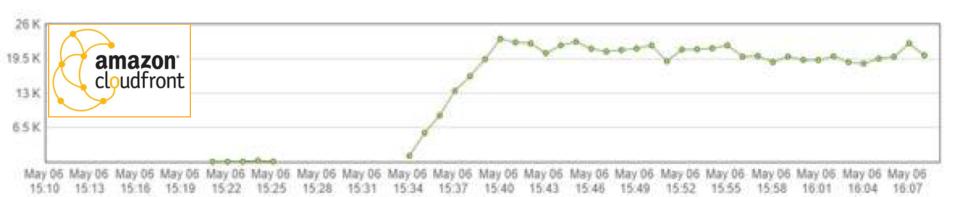
#### TTL and Invalidation Considerations

- Invalidating the entire cache can take a long time
  - 15-20 Minutes
  - TTL longer than this doesn't make sense
  - Usually very small TTL's are best
  - Use configurable TTL's for different parts of your site



#### **Result of CDN**







# Calculating Cache Ratio



#### Calculating Cache Ratio

- Cache Ratio
  - (Total Number of Requests Number of Requests on Publisher)/
     Total Number of Requests
  - Total Number of Requests Sum of all requests from apache access\_log for example + CDN logs
  - Number of Requests on Publisher using rlog
  - Remember if you don't have a 1:1 publisher/dispatcher pairing, you
    will need to add requests from all dispatchers and publishers
    together to get an accurate measurement

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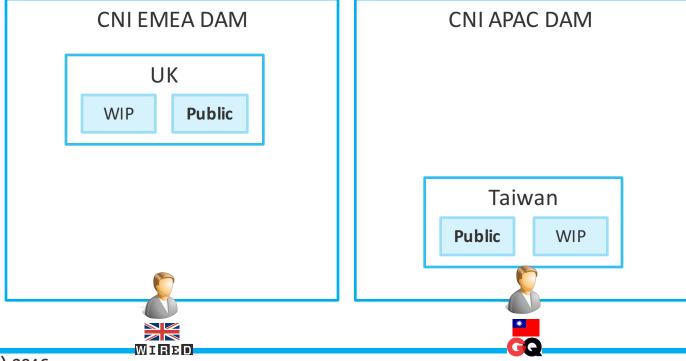
# Managing large data sets



- Condé Nast had been running AEM in Production since mid 2013
  - Hosted in Adobe Managed Services
  - Had previously upgraded from CQ 5.5 to 5.6.1 using standard 'in place' upgrade
- A highly complex application business logic for managing reuse of assets
- Relatively simple architecture but with some added complexity
  - Global deployment with custom 'sharding' of content between EMEA and APAC DAMs
  - Use of S3 Datastore
- Repository size ~400,000 assets (10TB)
  - In addition to upgrade, we were 'merging' in ~800,000 (15TB) of assets ingested in a separate AEM 5.6.1 instance



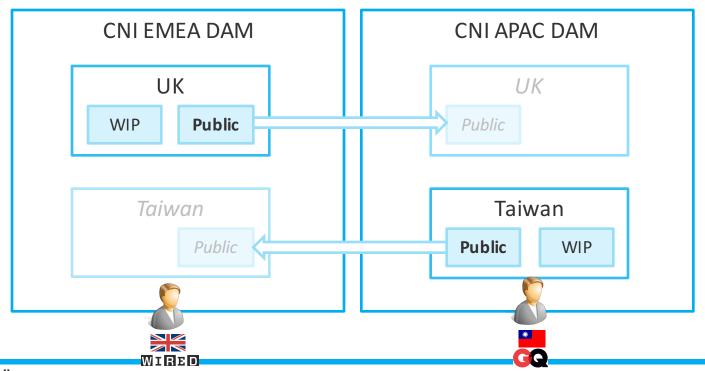
• To support users in APAC, the CNI solution has separate author instances in Singapore.



adaptTo() 2016



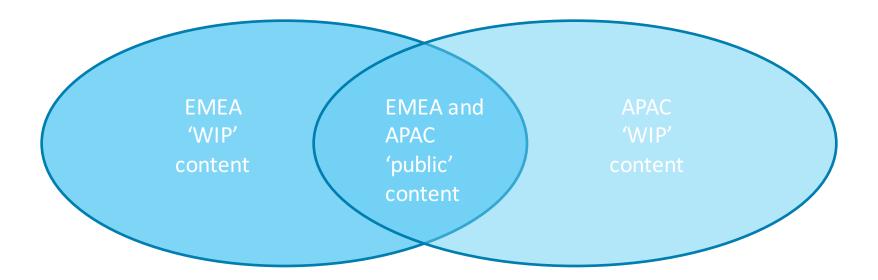
• **Public** content from each Market is replicated to the 'other' DAM.



adaptTo() 2016

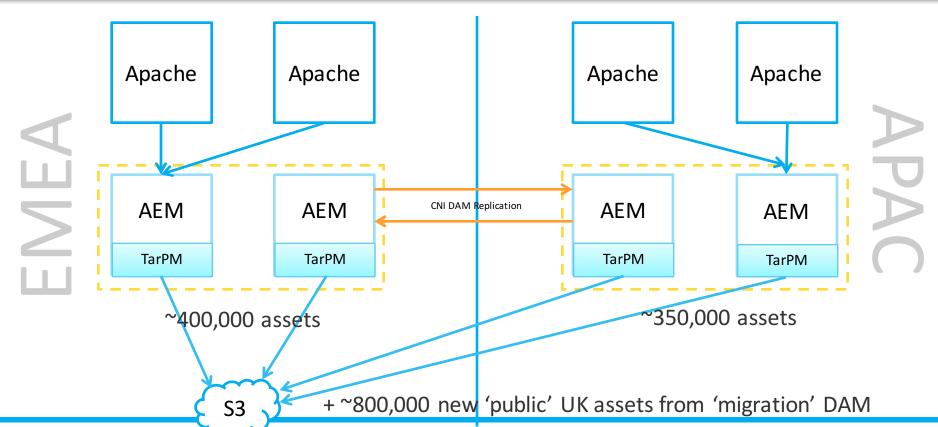


• As such, the two DAM's are not full replicas, and would need to be upgraded separately





#### CQ 5.6.1 Architecture



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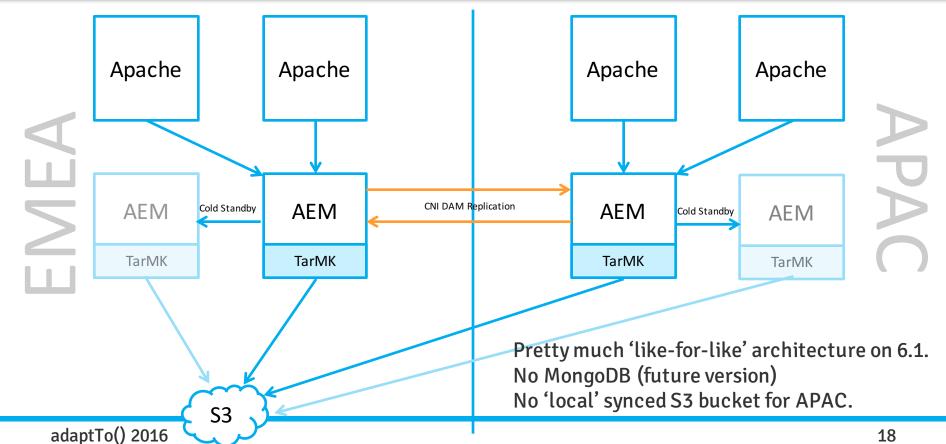


#### CQ 5.6.1 Architecture

- The physical architecture, in particular, sharing the EMEA-based S3 bucket, presents some major challenges
  - Latency to the bucket is very high from APAC (>200ms compared to ~20ms in EMEA)
    - This particularly affected checking 'length' of binaries in the blobstore
    - Mitigated by RecordLengthCache in S3 Connector 1.5+
    - Less important in 6.x (see later)
  - Download speeds from the bucket are much slower in APAC (3-5MB/s compared to 40-50MB/s in EMEA)
    - Affected download of assets mitigated (to some extent) by use of a large EBS S3 connector cache in APAC, to ensure 'in flight' assets remain in cache.



#### **AEM 6.1 Architecture**





#### Challenge 1 - Downtime

- DAM is a crucial system for CNI
  - No weekday downtime
  - All 80+ magazine titles constant 'archiving' published pages to DAM
- Upgrade had to be completed between Friday evening and Monday morning



#### Challenge 1 - Downtime

**Solution:** Side-by-Side upgrade

- Leverage crx2oak features here:
  - Subtree migration
  - Incremental migration
- Upgrade plan:
  - Create a clean 6.1 environments in EMEA and APAC
  - Deploy CNI app and other settings
  - Migrate in 800,000 public UK 'migration' assets into each
  - During weeks leading up to Production golive
    - Take a snapshot of EMEA and APAC 5.6.1 Production
    - Migrate content into equivalent 6.1 environments
  - During final golive weekend, repeat steps above for final 'delta' topups
  - Cutover to AEM 6.1



#### Challenge 2 – Binary Lengths

- Oak has a useful optimisation where the length of the binary is stored within the node store as part of the blob id
- Blob ID: 98b62d90b6d032b14087286143e1aa80f80125d5#2378457644
  - Datastore record id: 98b62d90b6d032b14087286143e1aa80f80125d5
  - Length: 2378457644
- Crx2oak must obtain the length of every binary property during the migration
  - The combined dataset for 6.1 has >8,000,000 binaries in the bucket
  - Assume that each of the upgraded CNI environments will contain >5,000,0000 binary property references
    - EMEA 5,000,000 x 0.02 = 100000 seconds (1.15 days)
    - APAC  $-5,000,000 \times 0.2 = 1,000,000 \text{ seconds} (11 \text{ days}!!!!)$
- This is a challenge only at upgrade time



## Challenge 2 – Binary Lengths

#### **Solution:** LengthCachingDataStore

- Wraps an existing CRX 2 DataStore (at upgrade time) to allow lengths of binaries to be checked from a CSV file.
- CSV file of binary lengths generated directly from S3 bucket using S3Cmd
  - As file contains all binaries in the bucket, same CSV can be used in EMEA and APAC
  - Generate file on EMEA server (~4 hours) and copy to APAC server



# Challenge 3 – Indexing

- Each 'crx2oak' topup, required (re)index of Oak lucene indexes (damAssetLucene etc)
- Again there is a huge performance optimisation in Oak OOTB
  - The CRX 2.x NodeIndexer used to obtain streams of ALL binary properties when indexing a node, regardless of whether the mime type were supported by Tika text extraction.
    - Ie ALL asset binaries in bucket would need to be downloaded
  - Oak checks Tika support first, and obtains blobs for mime types which Tika can handle.
    - Far fewer binaries need to be downloaded from bucket (only PDF assets for CNI)
- Even so, CNI's 6.1 Production Dataset contains ~3TB of 'text extractable' files
  - Indexer is single-threaded so (ignoring the latency and tika extraction time):
    - EMEA 3,000,000 / 30 = 100000 seconds (1.15 days)
    - APAC 3,000,000 / 3 = 1,000,000 seconds (11 days!!!!)
- A challenge every time we reindex a lucene index which includes binary props



# Challenge 3 – Indexing

#### **Solution:** Pre-Extraction

 Configure 'PreExtractedTextProvider' to check for extracted text in a local 'store' prior to extracting from binary property (& downloading binary from bucket)

Needed product change to support S3 and use during both indexing and re-indexing.

Generally, same store can be used in EMEA and APAC (binaries not in store get downloaded)

Store is generated in 2 phases

An oak-run script to generate CSV file containing path, blob id and mime type (AEM stopped)

```
nohup java -cp jars/*:oak-run-1.4-r1728642.jar:tika-app-1.9.jar org.apache.jackrabbit.oak.run.Main tika --nodestore /mnt/crx/author/crx-quickstart/repository/segmentstore --s3-config-path /mnt/preExtraction/s3.conf --data-file /mnt/preExtraction/dump.csv generate &
```

A command to download supported binaries, extract text and add to store.

```
nohup java -cp jars/*:oak-run-1.4-r1728642.jar:tika-app-1.9.jar org.apache.jackrabbit.oak.run.Main tika --store-path /mnt/preExtraction/store --s3-config-path /mnt/preExtraction/s3.conf --data-file /mnt/preExtraction/dump.csv extract
```

#### Re-index time ~3 hours in EMEA and APAC



## Upgrade

- Upgrade completed between Friday evening and Saturday afternoon
  - including setup of Tar MK Cold Standby
- Resulting environment ~1,200,000 assets and 25TB in S3 (>80,000,000 nodes)
  - Current size ~1,500,000 and 30TB in S3 (~100,000,000 nodes)





#### Thank You

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